

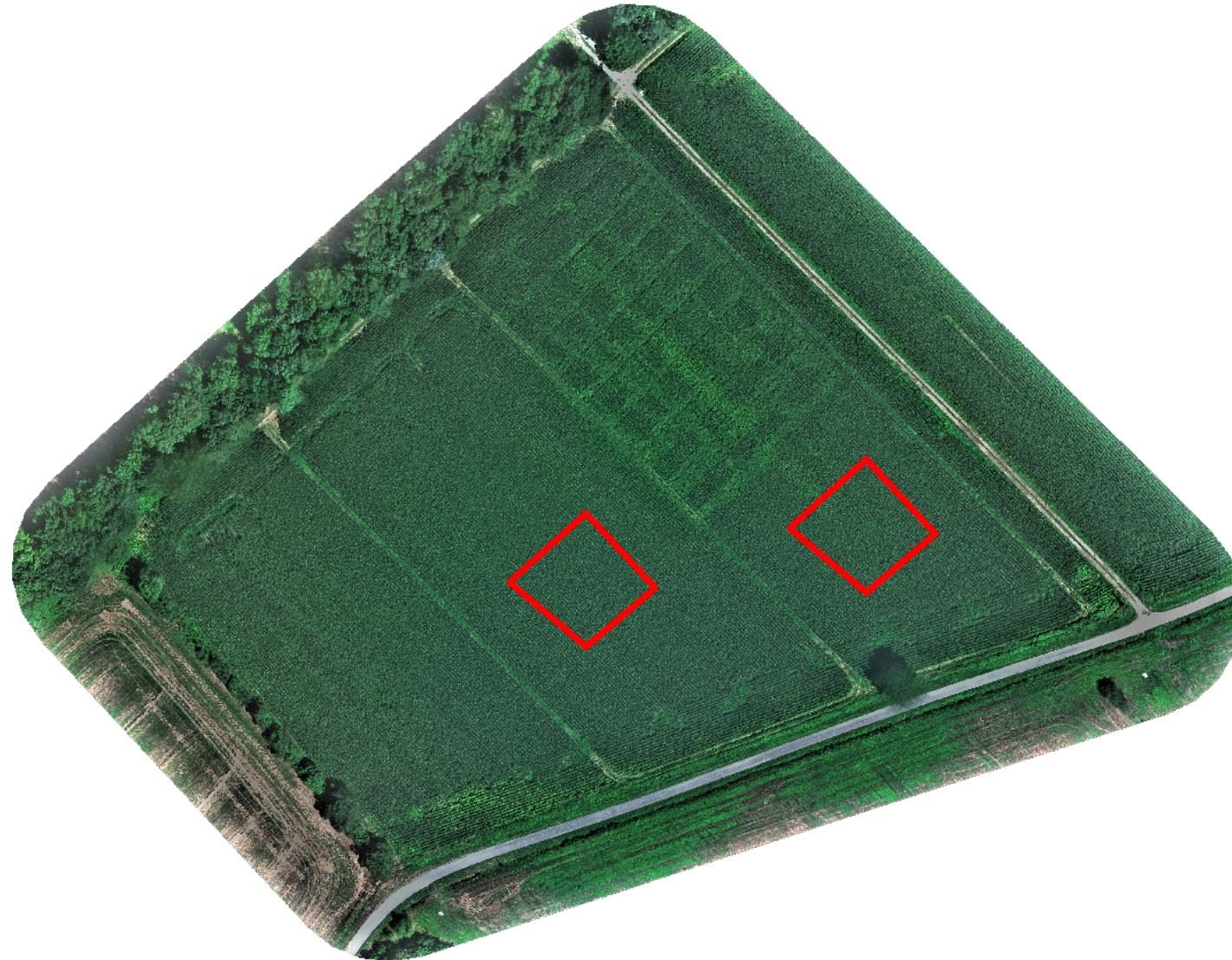
# Mapping crop fields: active perception using SLAM and online path optimization

GIS micro drones: 5th Garden Workshop  
- July 10, 2018 -

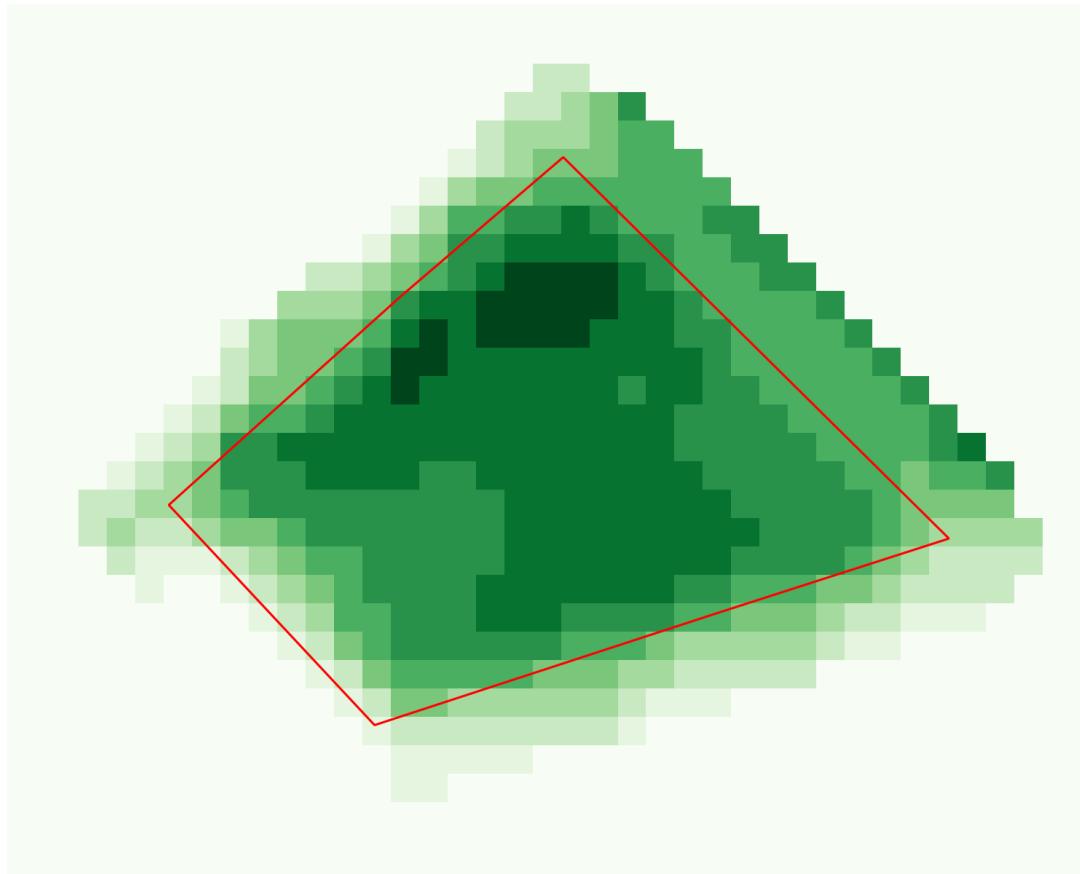
# UAVs for precision agriculture



# UAVs for precision agriculture



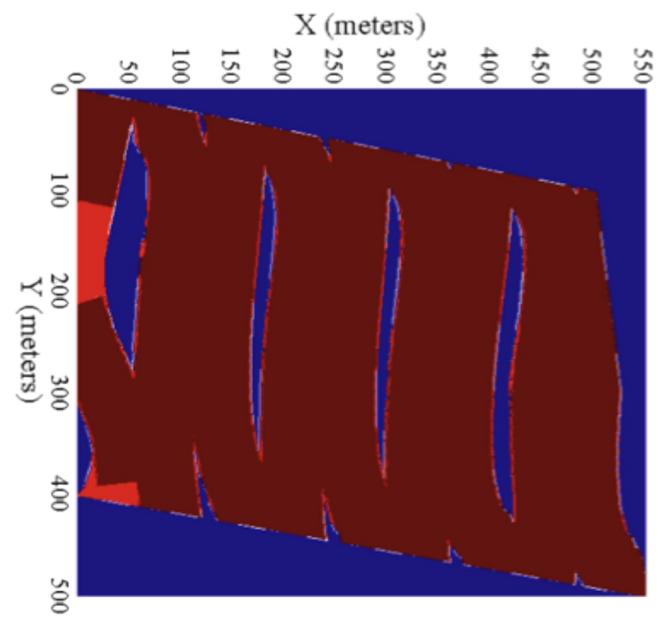
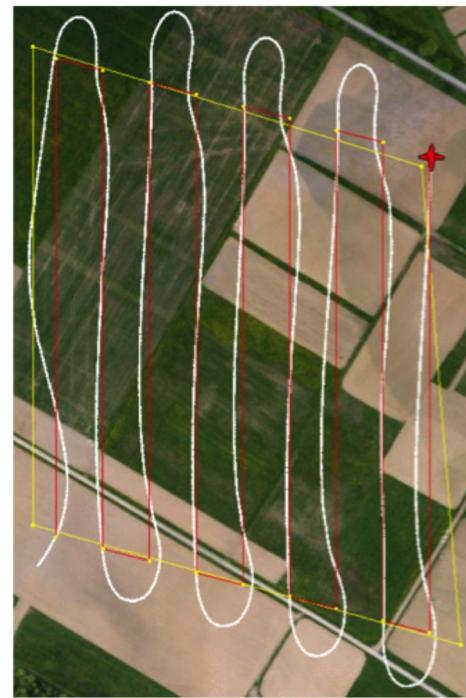
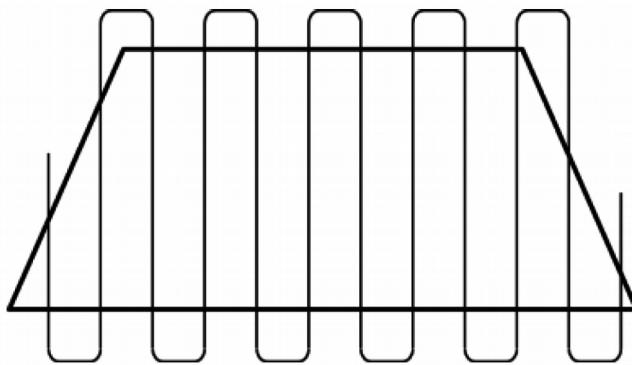
# UAVs for precision agriculture



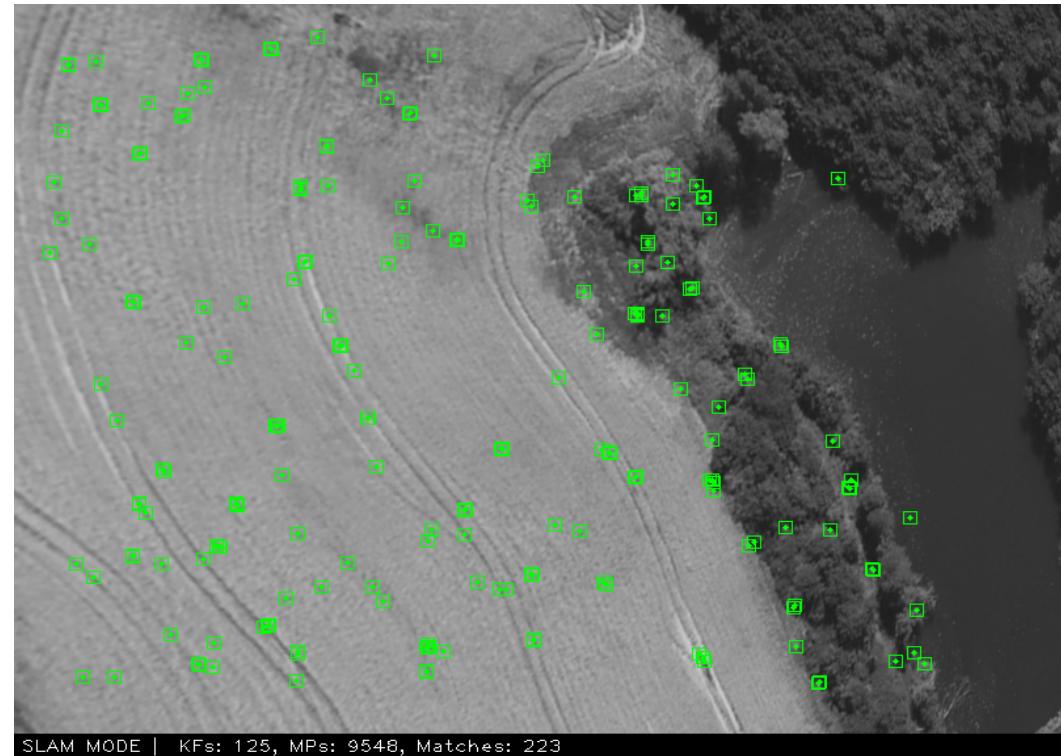
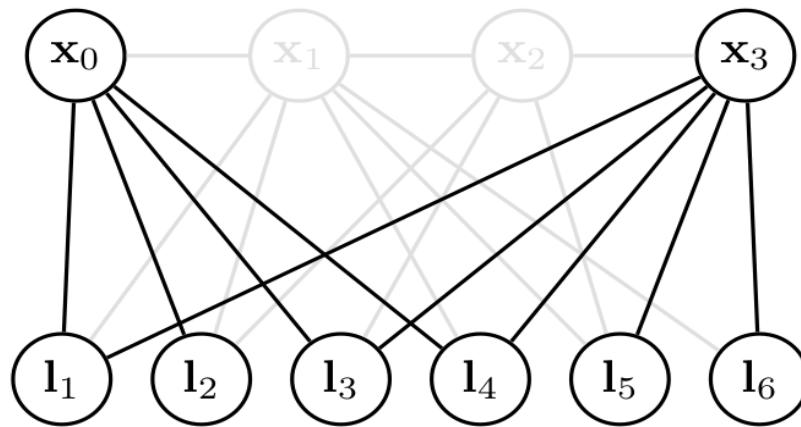
## Legend

■ Field limits
LAI from SENTINEL-2
■ 0.0 to 1.0
■ > 1.0
■ > 1.5
■ > 2.0
■ > 2.5
■ > 3.0
■ > 3.5
■ > 4.0
■ > 4.5

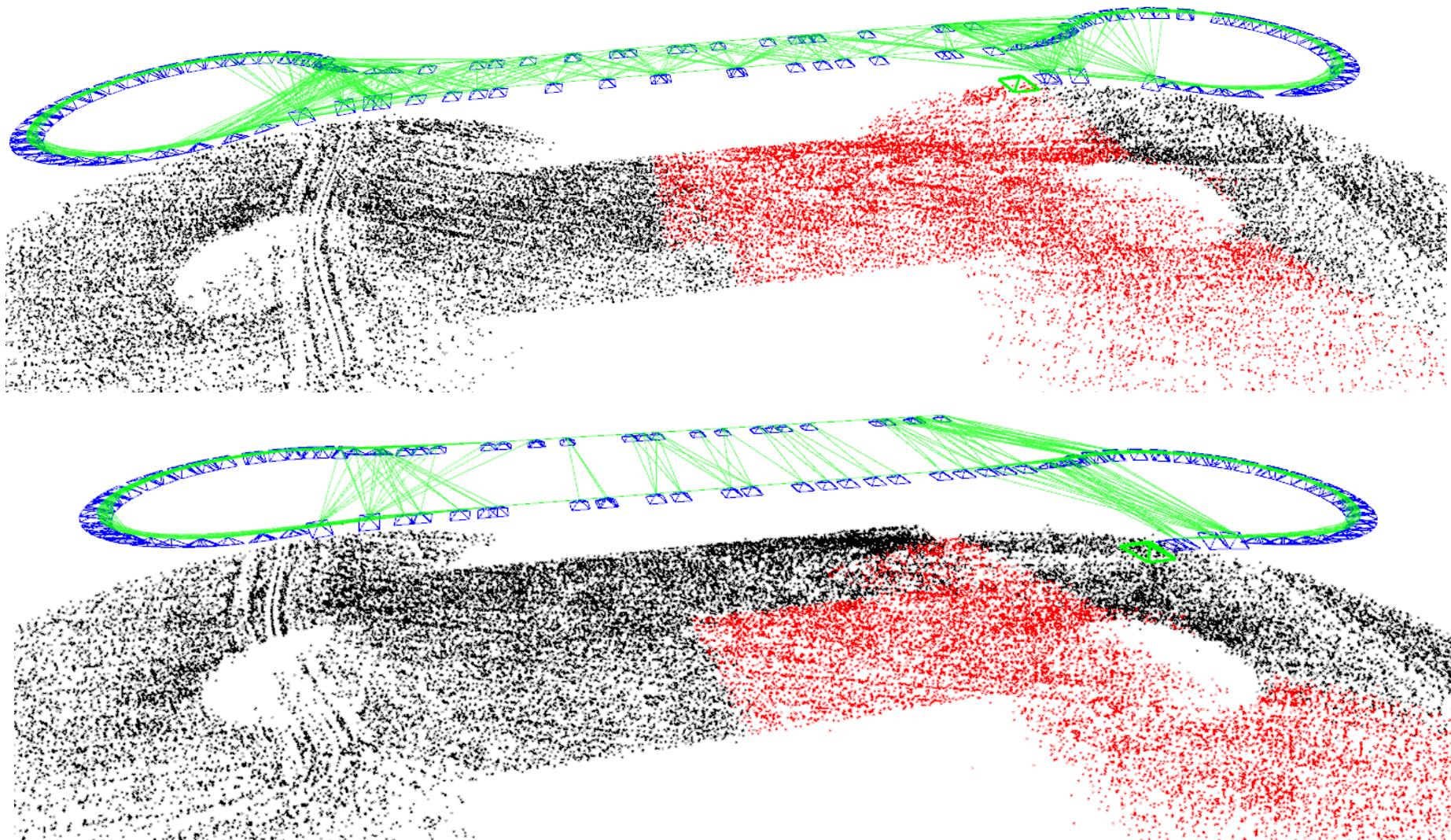
# Offline Planning



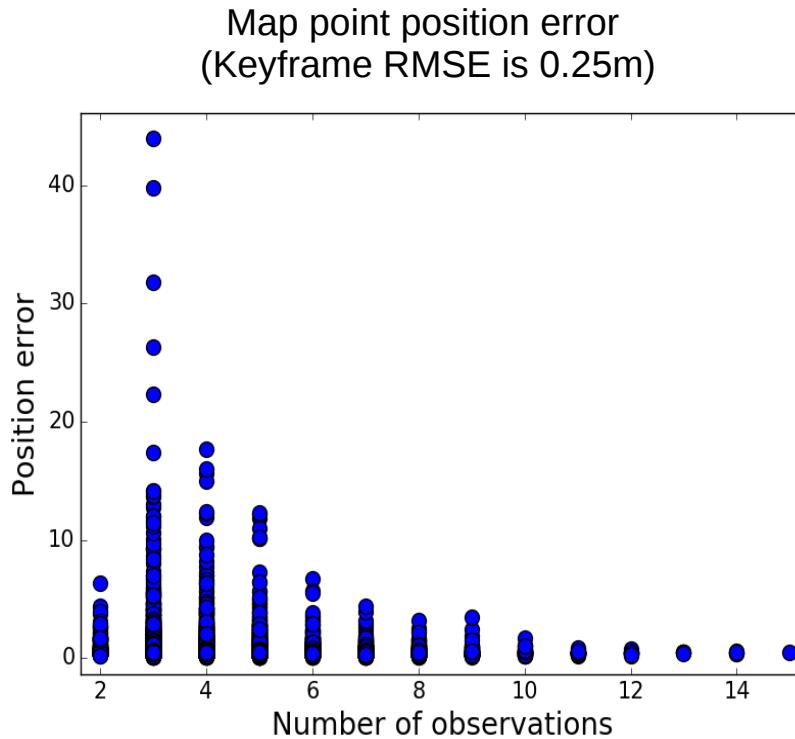
# Monocular Graph SLAM



# Monocular Graph SLAM



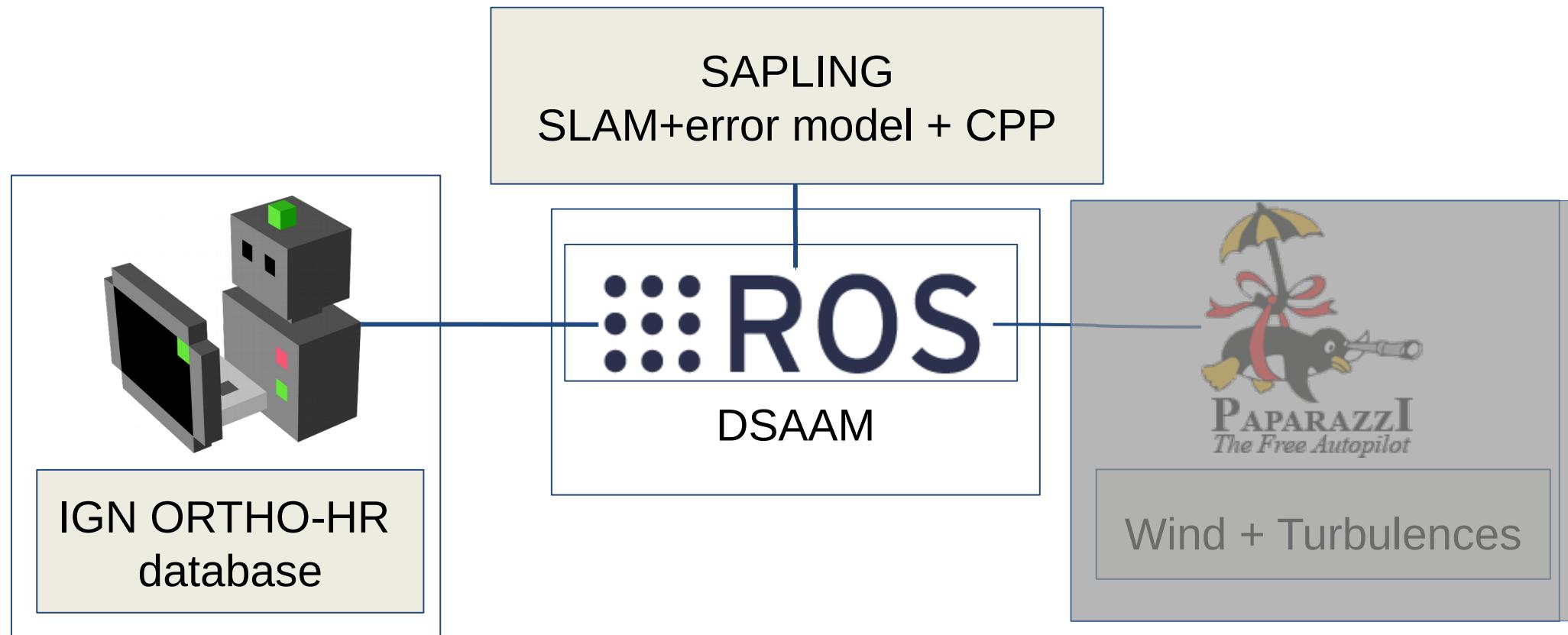
# Monocular Graph SLAM



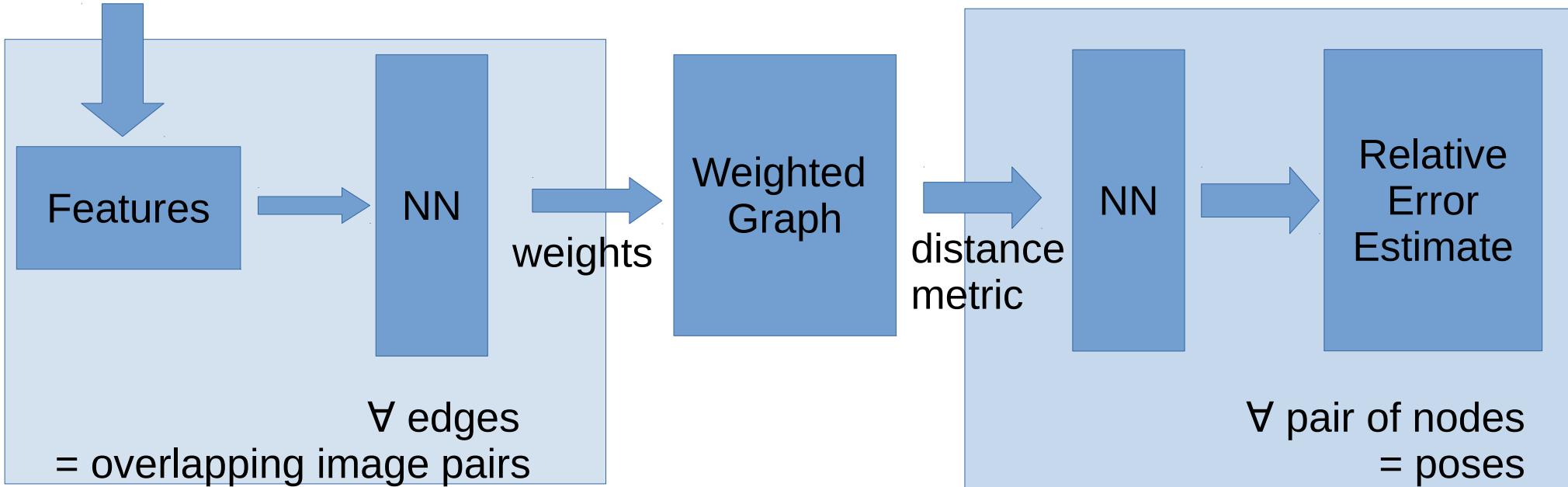
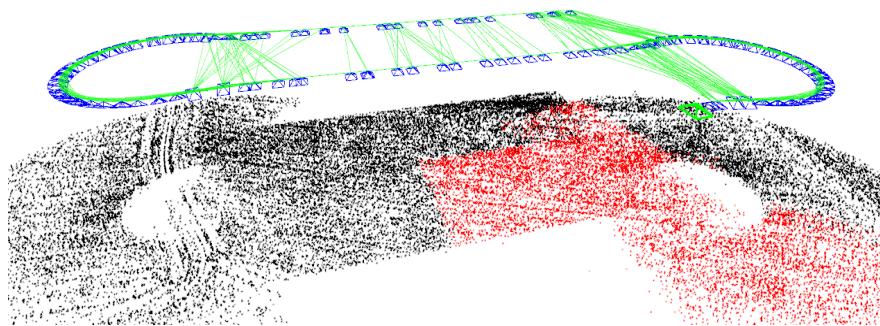
- \* **Good keyframe position precision**
- \* **Worse map quality :**
  - Keypoint matching errors
  - SLAM marginalizes map points
  - Covariances = too optimistic

--> Wrong error estimate

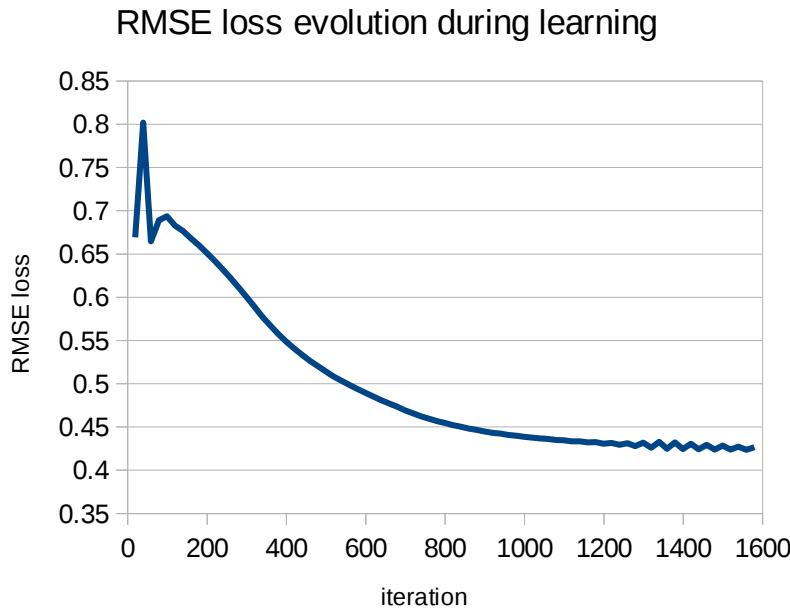
# Simulation Framework architecture



# Learning the relative error



# Learning the relative error



First results are promising

Ongoing work :

- Better loss function
- Generating large simulation database
- Features selection
- Features for prediction
- Integration with planning

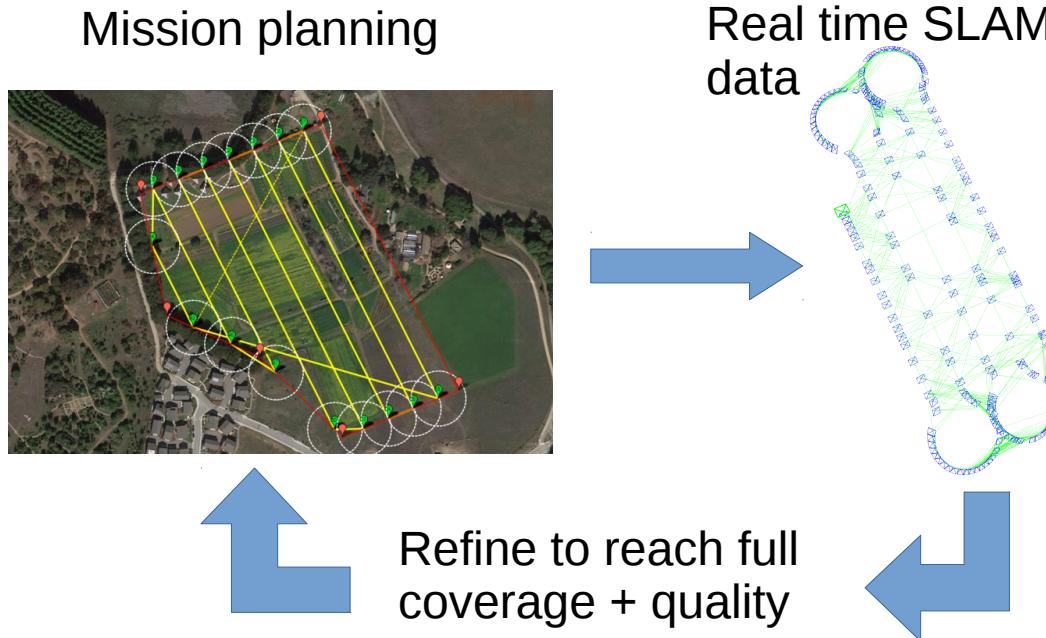
# Mapping crop fields: active perception using SLAM and online path optimization

Nicolas Holvoet

LAAS RIS Group  
ENAC

July 10, 2018

# Introduction

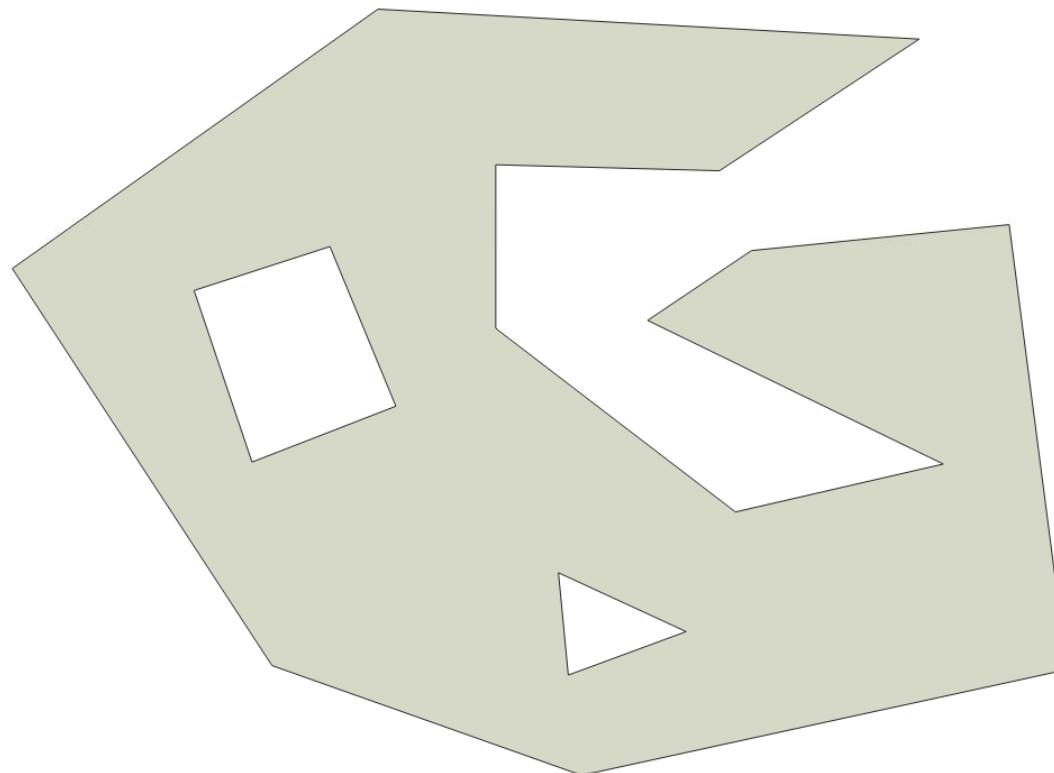


**Goal:** fully complete the mapping mission within a minimum time  
Plan goals deduced online from a vision-based SLAM:

- areas which are not covered yet
- areas with bad acquisitions (blur, wind...) and thus low quality
- areas which would strategically reinforce the map (predictive model)

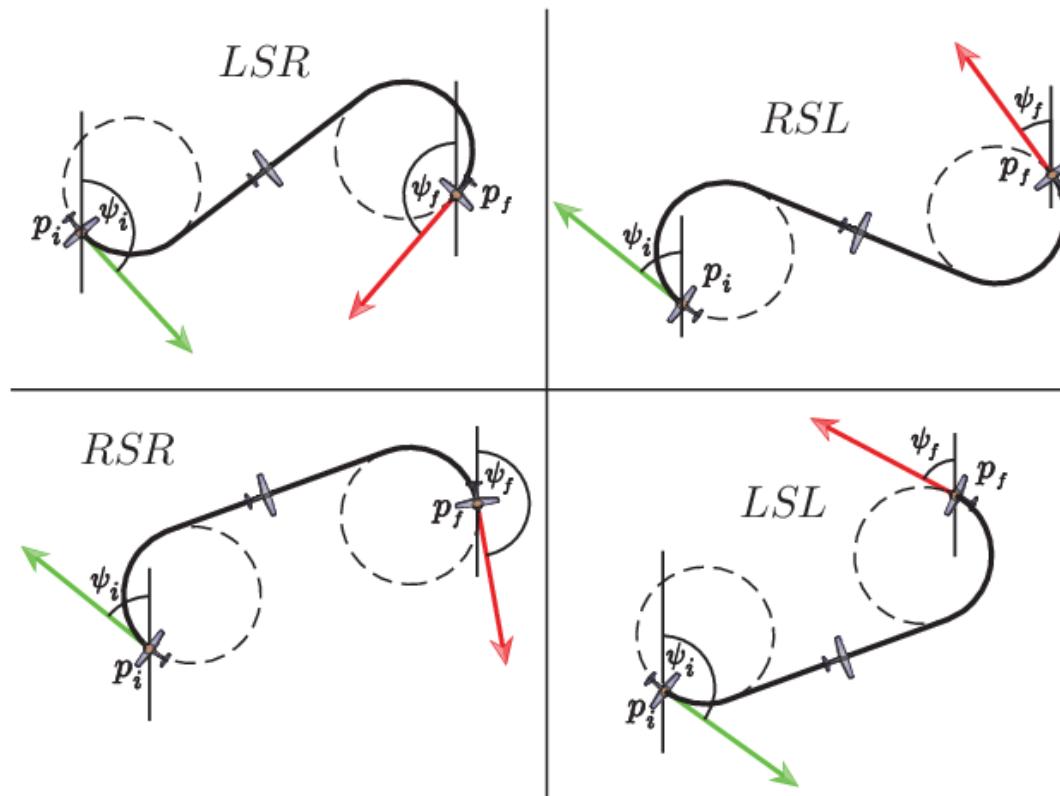
# Field

Polygon, possibly non-convex with non-convex holes



# Dynamic vehicle model: Dubins path

Shortest curve that connects two points with prescribed initial and terminal headings for a constant-speed vehicle with a minimum turning radius (non-holonomic).



# State of the art

Abundant literature for the coverage path planning (CPP) problem, but great variety of subproblems:

- known or unknown environment
- with or without "obstacles"
- convex or non-convex shapes
- with or without wind
- holonomic or non-holonomic vehicle
- with or without energy/time/... minimization

Common approaches for the coverage of known environments:

- exact cell decomposition (e.g. trapezoidal, Morse...)
- approximate cell decomposition (e.g. grid, treemap...)

# State of the art

Main constraints:

- non-holonomic, fixed wing, constant speed UAV
- Dubins paths
- constant altitude
- wind: hard, depends on the controller  
For now, just integrate the speed over the Dubins trajectory
- performance

Intuition:

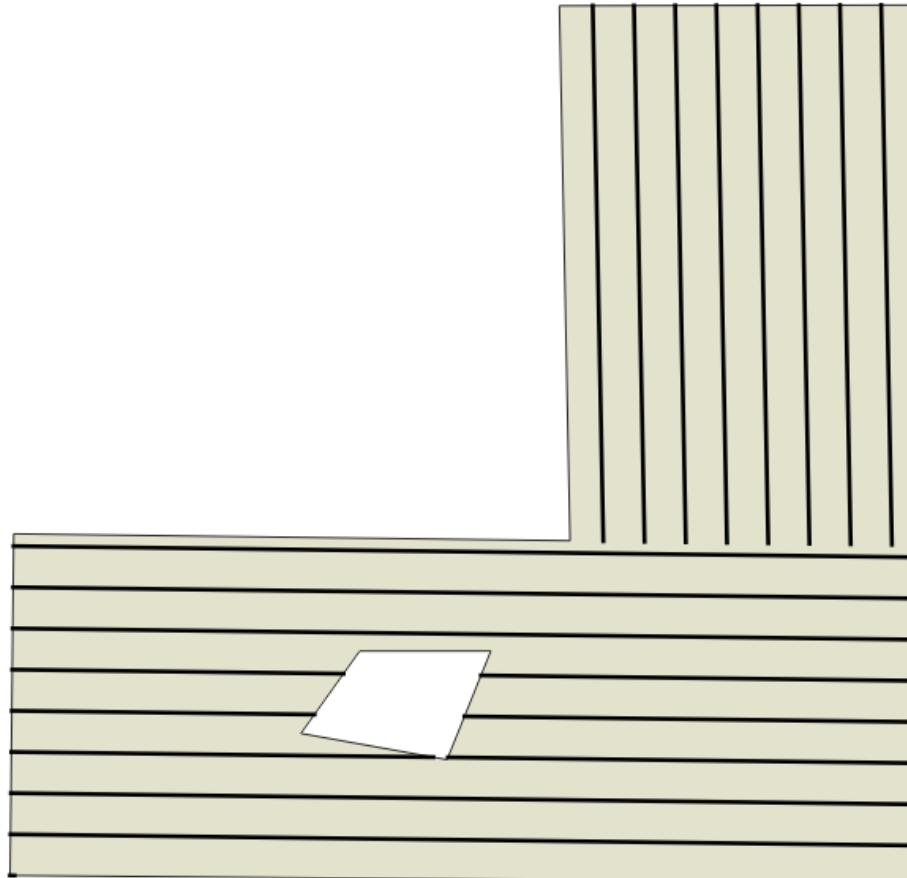
- straight acquisition segments: boustrophedon/lawnmower patterns
- segments' direction should reflect locally the shape of the field
- holes shouldn't matter too much

# State of the art

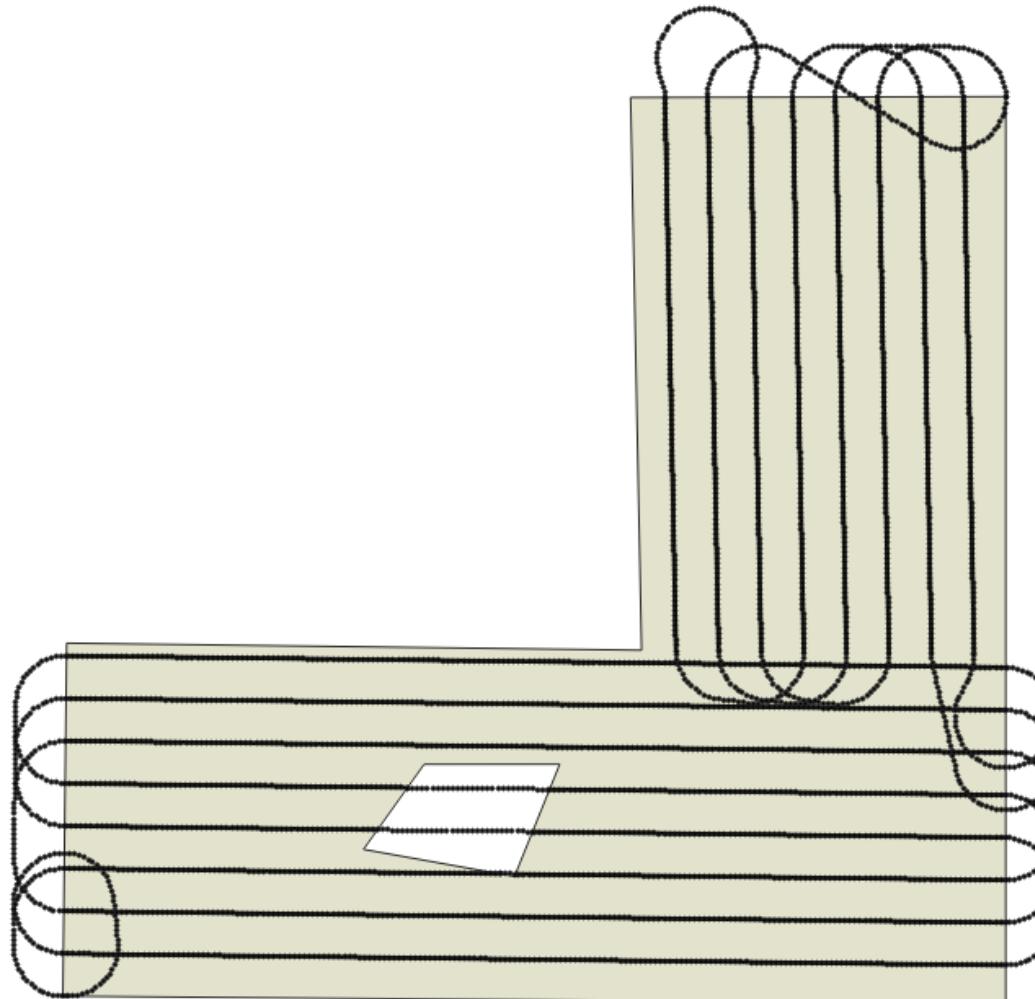
Most promising approach:

- find a good decomposition of the field
- cover each subfield with parallel segments in the optimal direction
- connect the segments by solving a Generalized Traveling Salesman Problem

# Connecting the segments with a GTSP

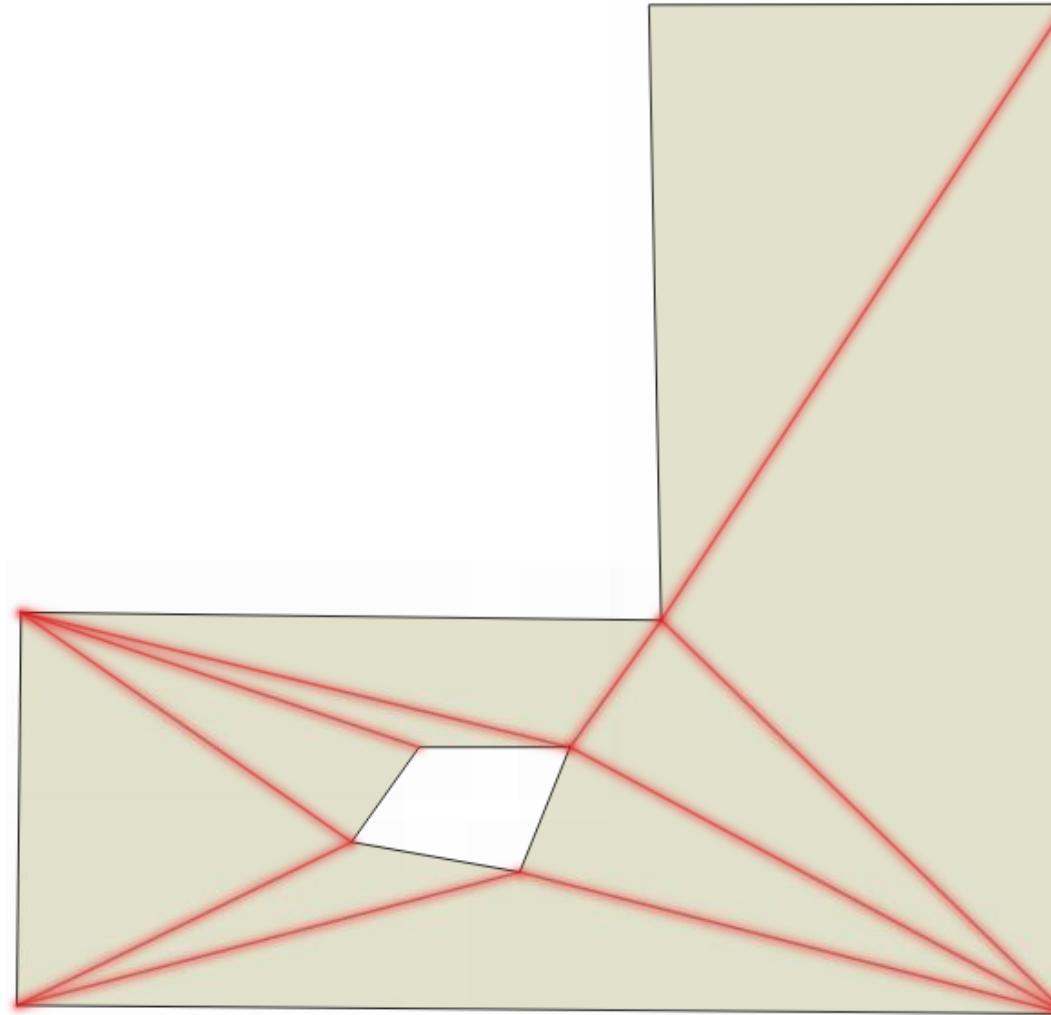


# Connecting the segments with a GTSP



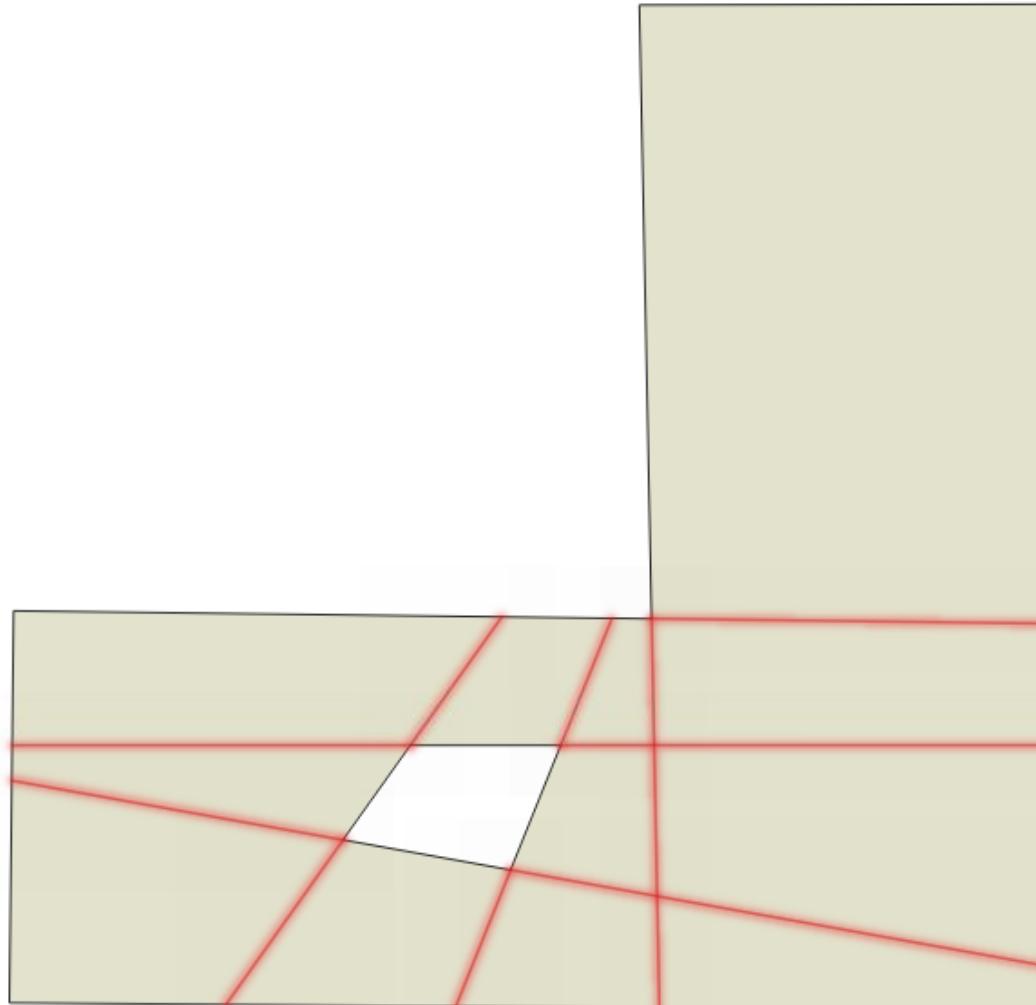
## Finding a good decomposition

Reduce the complexity by generating a set of potential "cut edges"  
e.g. convex decomposition with triangles



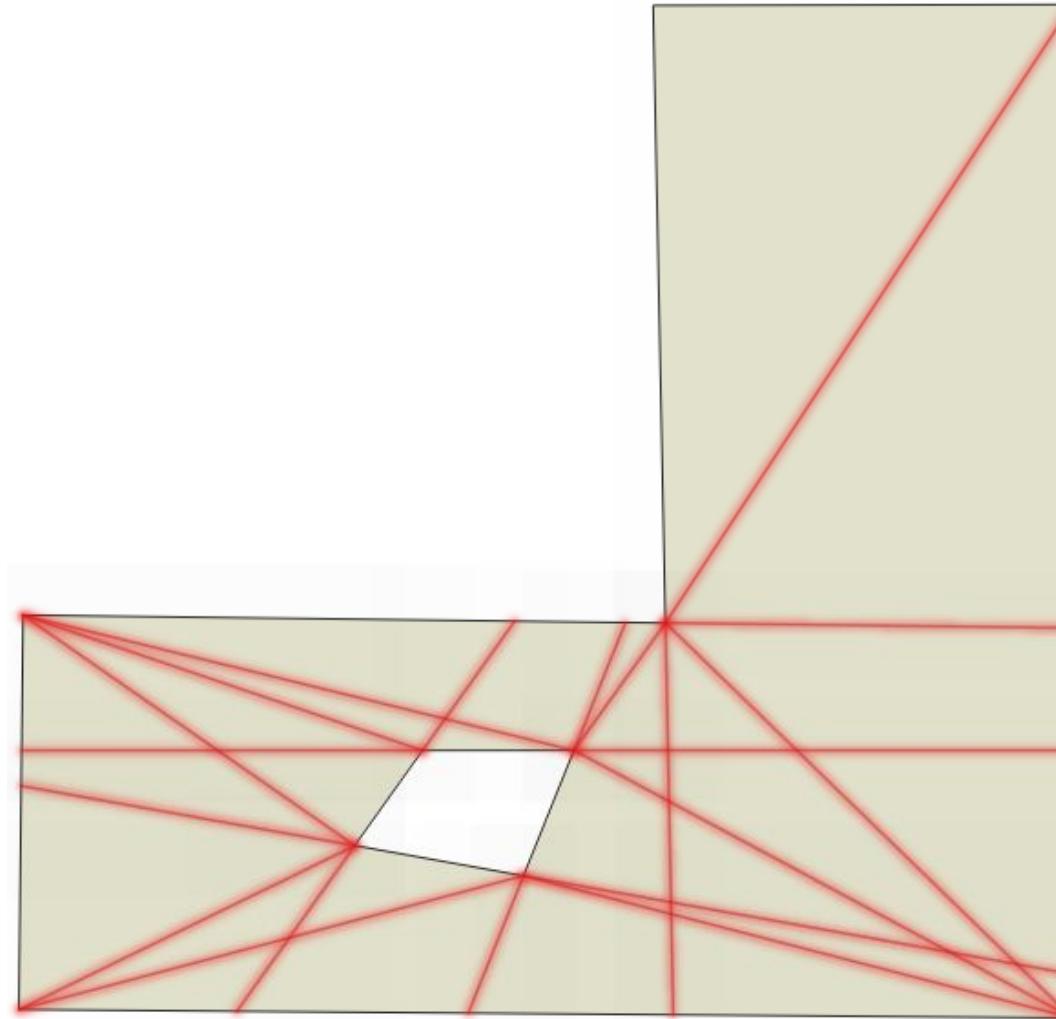
## Finding a good decomposition

Reduce the complexity by generating a set of potential "cut edges"  
e.g. extend the edges at reflex (concave) vertices



# Finding a good decomposition

Reduce the complexity by generating a set of potential "cut edges" all together



# Finding a good decomposition

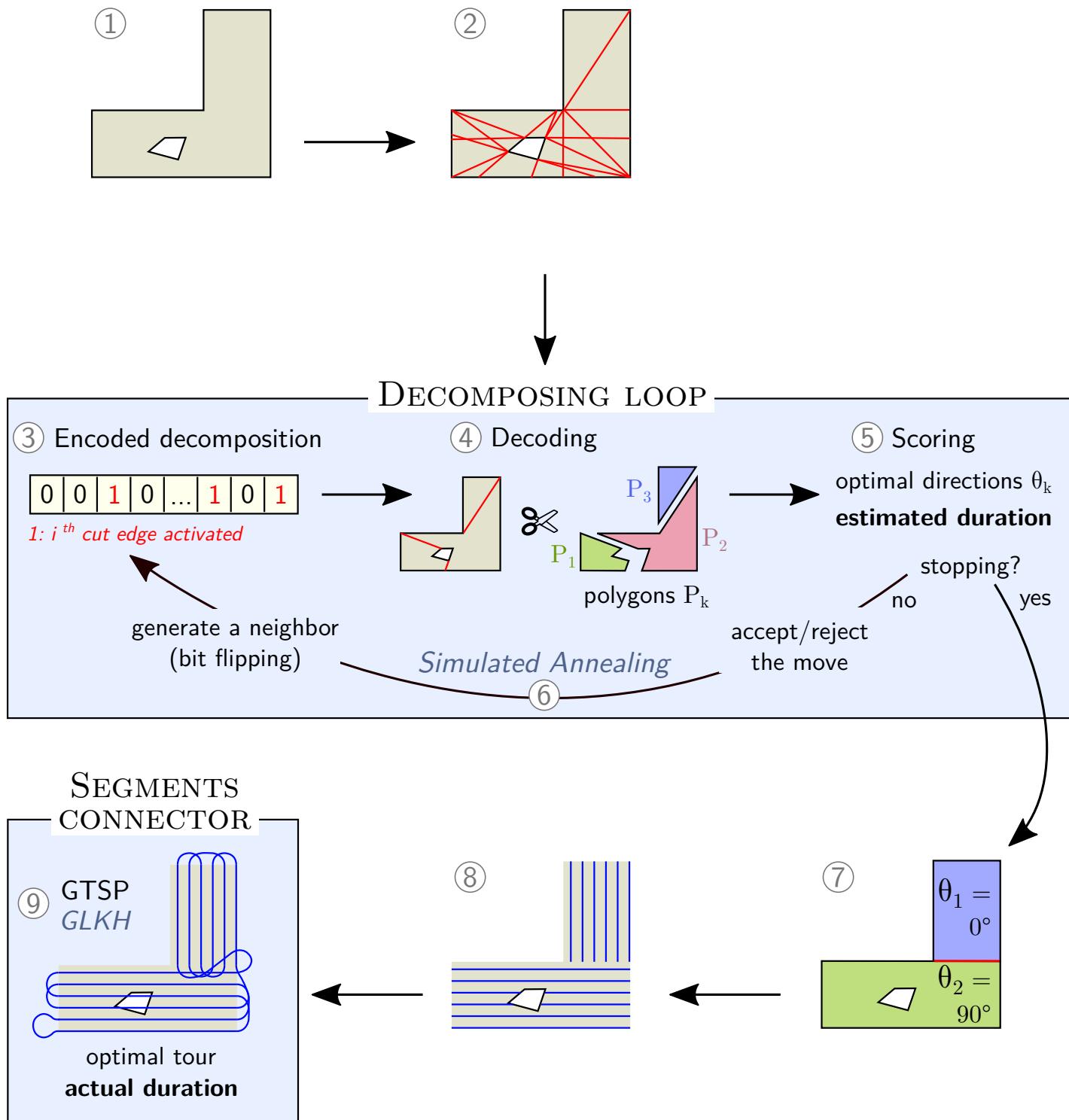
**Idea:** find the best combination of cut edges

**Scoring function:** estimated duration of the mission with this decomposition

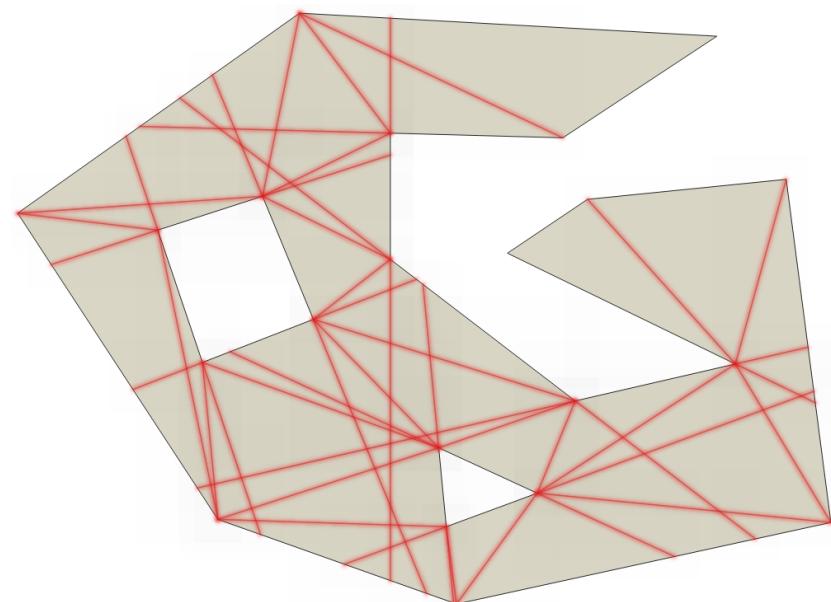
**Complexity:** roughly  $2^n$  with  $n$  the number of potential cut edges

Approaches:

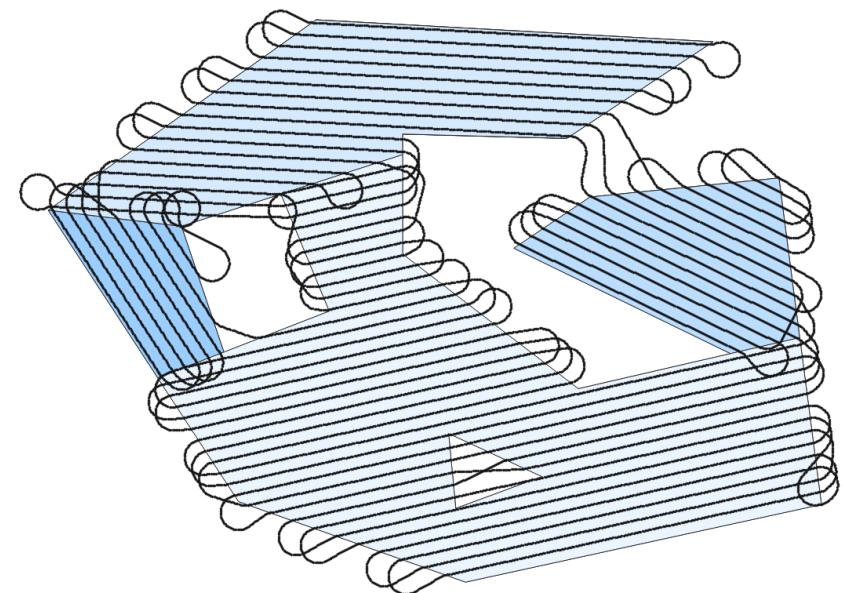
- exhaustive (optimal but can be extremely slow, e.g. dynamic programming)
- greedy (fast but suboptimal)
- **metaheuristics** (in between)



# Results

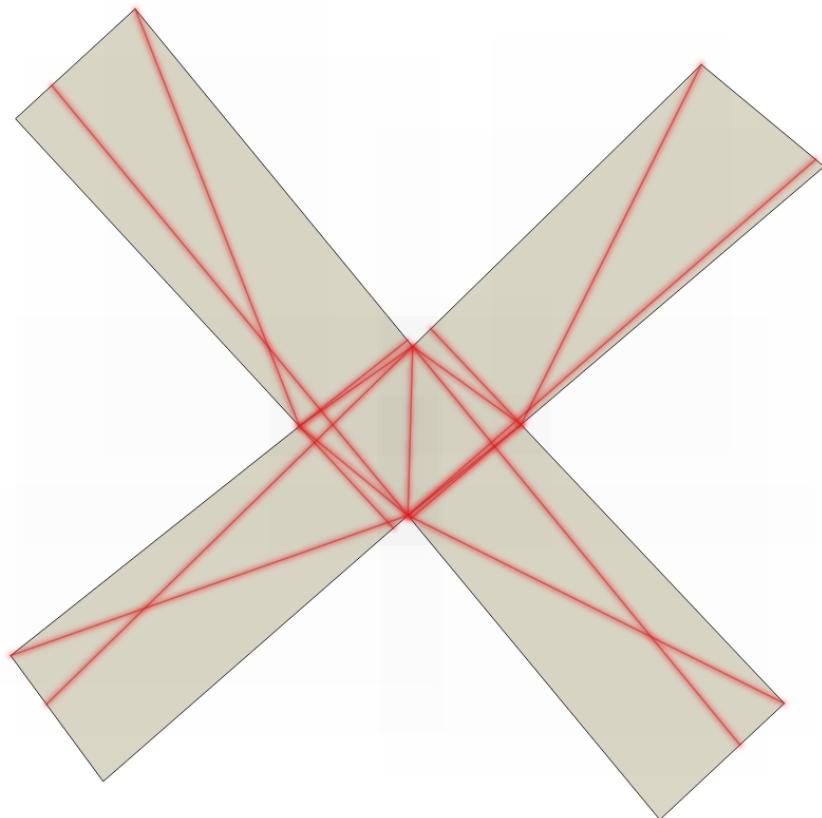


(a)

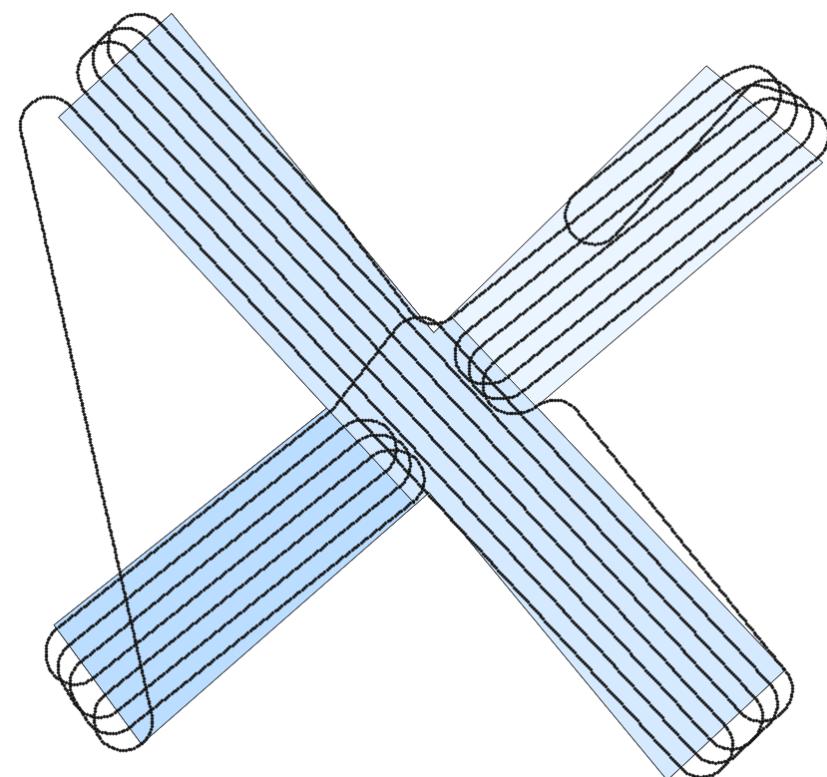


(b)

# Results

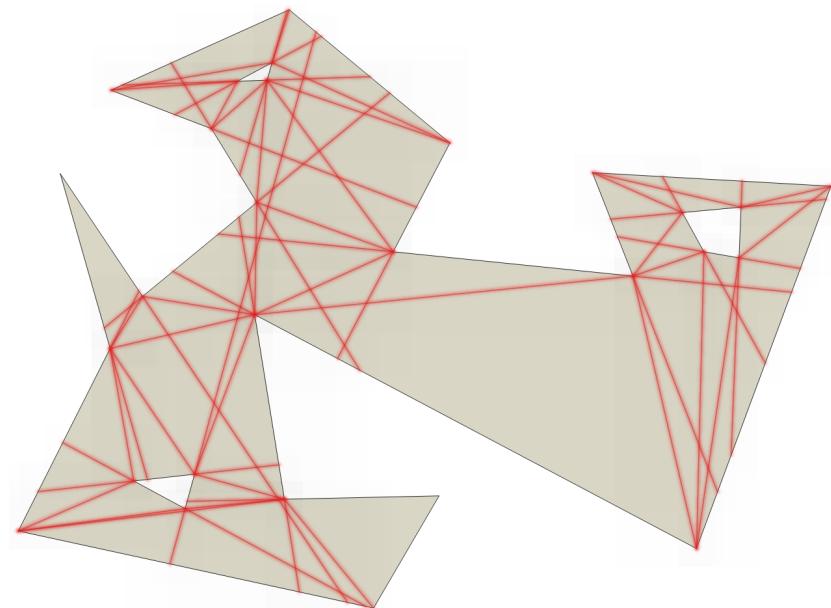


(c)

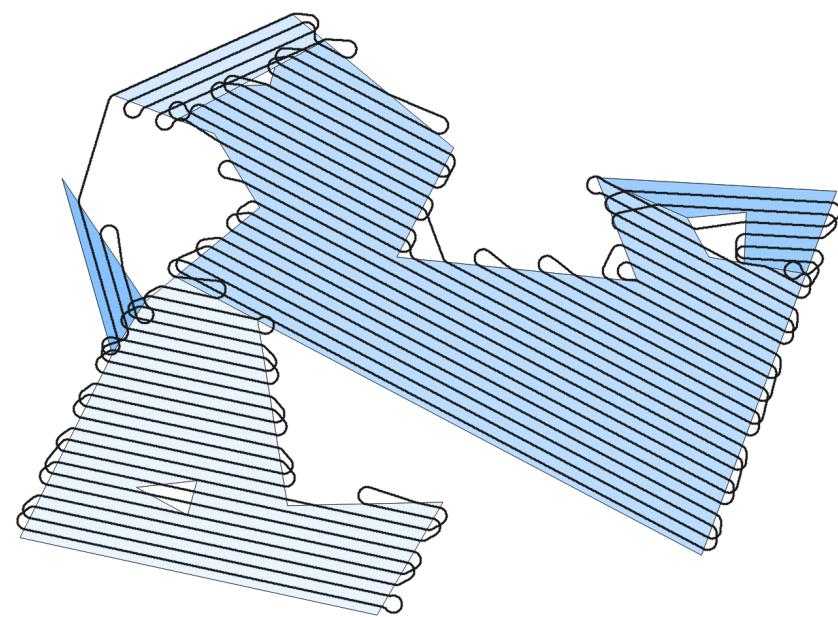


(d)

# Results

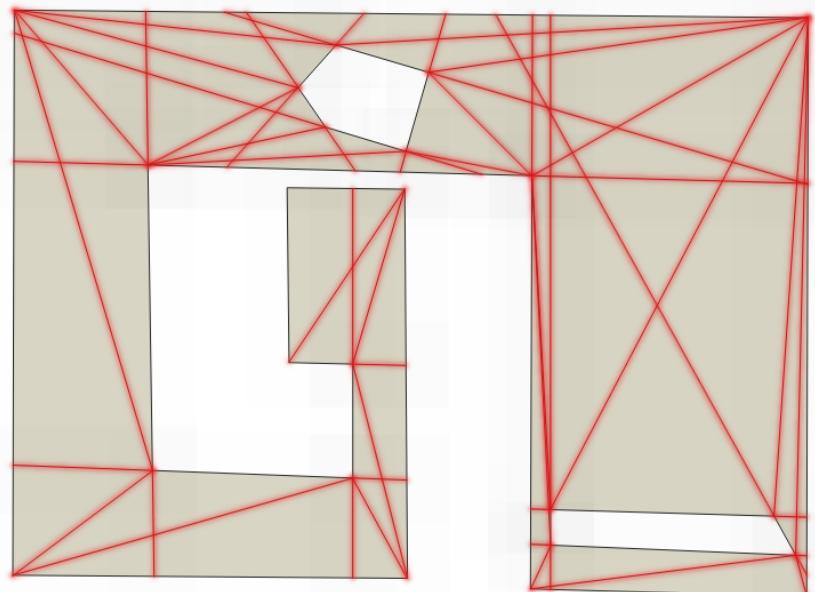


(e)

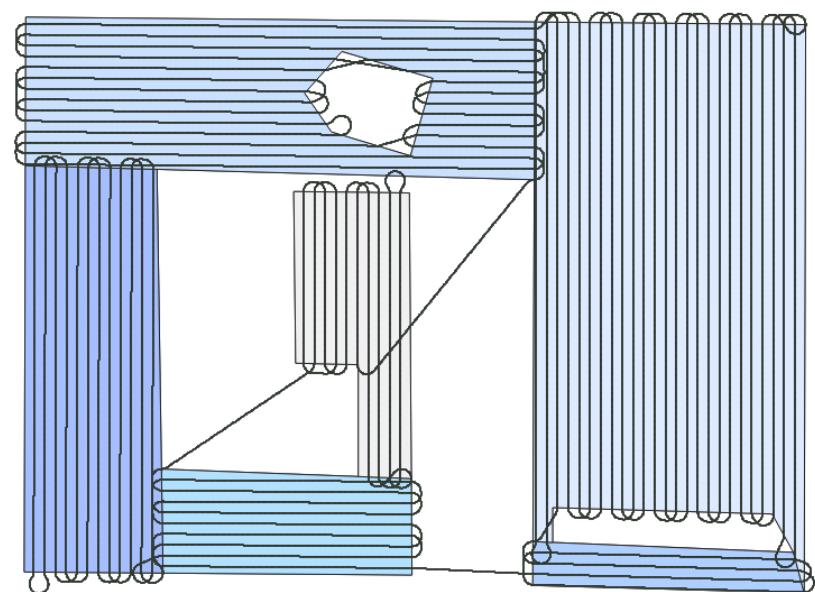


(f)

# Results

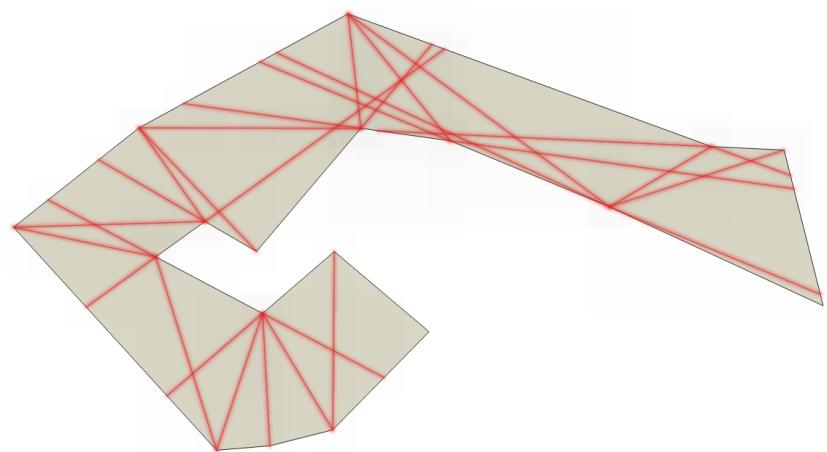


(g)

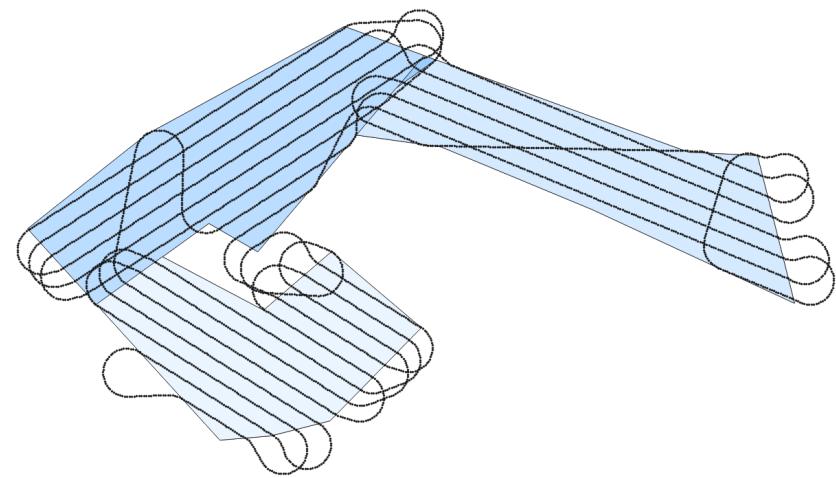


(h)

# Results

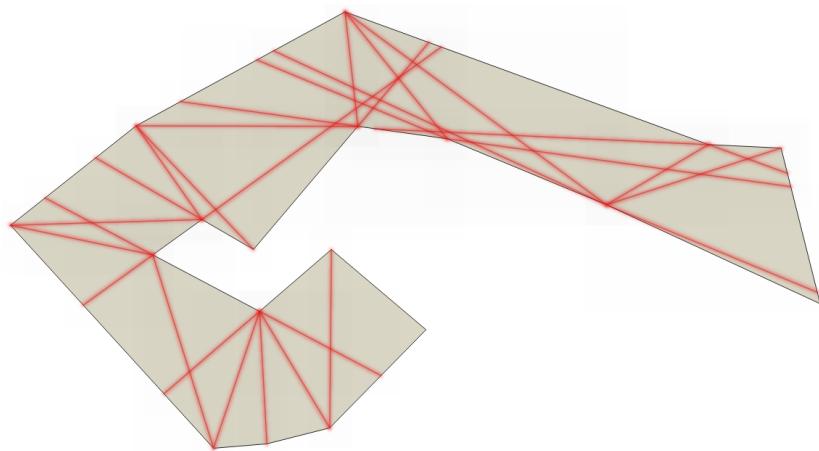


(i)

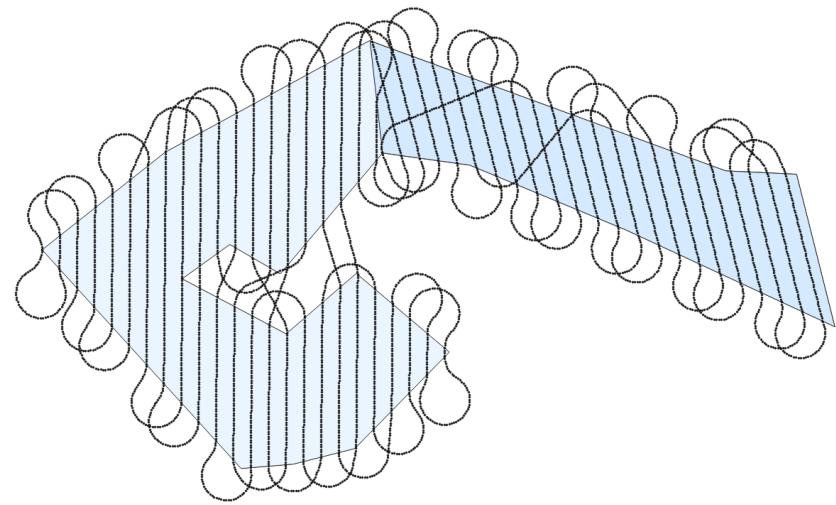


(j)

# Results



(k)



(l)

West wind, 12 m/s (UAV speed: 15 m/s)

# What's next?

Online replanning